

## Judging Guidelines

Judging can be a very subjective exercise and one where a consistent set of standards across the country may not always exist. Prior to the 2001 IPMS Nationals and TamiyaCon, some of our foremost modellers put together a set of judging points and weightings that we could all agree upon and apply when judging competition models.

The emphasis is placed on the construction and painting of the model with accuracy playing only a small part in the overall equation.

When judging a model, there are three general areas we will assess it against. These are *Build Quality*, *Painting & Finishing* and *Accuracy*.

## General areas of assessment

### Build Quality

The points to consider when judging under this category are:

- Seam lines
- Alignment
- Glue marks
- Sandpaper marks
- Sink marks, imperfections

We include in the build quality, the incorporation of after market goods built into or onto the model.

### Painting & Finishing

The points to consider when judging under this category are:

- Paint application
- Elimination of frosting/orange peel
- Brush strokes
- Overspray
- Detail painting
- Decalling (silvering/application)
- Shading/weathering effects

In this category we are looking to include all those processes not covered by the build quality.

### Accuracy

In this category we are primarily considering the visual impact of the model against the reality it is modelled against. Points to consider are:

- Is it realistic?
- Historical context
- Technical specifications
- Inaccuracies corrected (within reason)
- Decal register and opacity

## Further areas of assessment

### Dioramas

These should also be assessed for the following:

- Composition
- Layout and balance
- Cohesiveness
- "X" Factor

### Deciding factors

When the judging and comparison of top placing models provides difficulty in clearly separating the better of one model from another, the following points should be taken into consideration to decide the models order of merit:

- Presentation
- Stand off appearance
- Appeal
- Charisma
- Emotion

## Weighting Scales

The emphasis in weighting between the different areas is not the same for every category. The following weighting scales should be applied in terms of a percentage on each entry.

For the categories *Aircraft*, *Military Vehicles*, *Civilian Vehicles*, *Ships*, and *Fact Fiction and Miscellaneous*, the weighting scale is as follows:

- |                        |     |
|------------------------|-----|
| • Build quality        | 50% |
| • Painting & finishing | 40% |
| • Accuracy             | 10% |

For the categories *Figures*, *Science Fact*, *Fiction & Miscellaneous* and *Dioramas*, the weighting scale is as follows:

- |                        |     |
|------------------------|-----|
| • Build quality        | 30% |
| • Painting & finishing | 60% |
| • Accuracy             | 10% |

And finally for the *Box Stock* categories, the following weighting is used:

- |                        |     |
|------------------------|-----|
| • Build quality        | 50% |
| • Painting & finishing | 50% |